

Lecture 21: Complex domains

Logistics: - HW7 7/9 please submit

- HW8 → 2D operators

Last time: - Completed 2D discrete ops

$$\underline{D_x^2} = \begin{bmatrix} \underline{I_x} & \underline{I_y} & & & \\ & -\underline{I_y} & \underline{I_x} & & \\ & & -\underline{I_x} & \underline{I_y} & \\ & & & \underline{I_x} & -\underline{I_y} \\ & & & & -\underline{I_y} & \underline{I_x} \end{bmatrix} = \underline{D_x} \otimes \underline{I_y}$$

pattern copies

2D Divergence: $\underline{D_x} = \text{kron}(\underline{D_x}, \underline{I_y})$

$$\underline{D_y} = \text{kron}(\underline{I_x}, \underline{D_y})$$

$$\underline{D} = [\underline{D_x}, \underline{D_y}]$$

- Discrete gradient: $\underline{G} = -\underline{D}^T$

$\nabla \cdot \sim \underline{D}$ set $\underline{G} = 0$ on bud

- looked at 1D → 2D example

⇒ almost nothing changes in main file

all hidden in operators

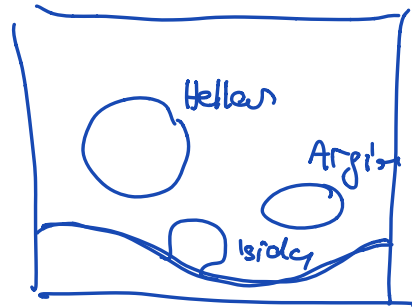
- immediately extend non-linear solver

to 2D

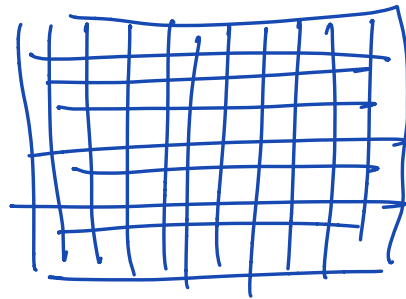
Complex domains

Motivation:

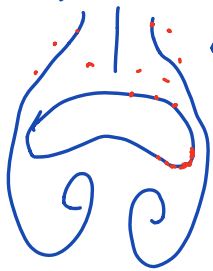
- Dichotomy boundary is not straight
- Subtract cracks out of domain



- Discrete ops for a regular cartesian grid



A) Curvilinear but fitted mesh



← Marc's bubble adventures

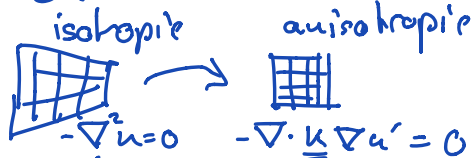
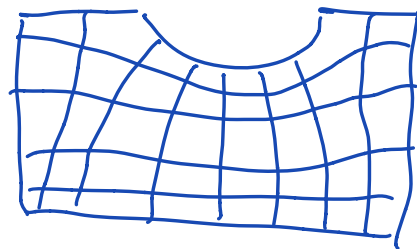
PRO

- represent geom on a

relatively coarse mesh

- looks good

- introduce all infra structure for tensor property

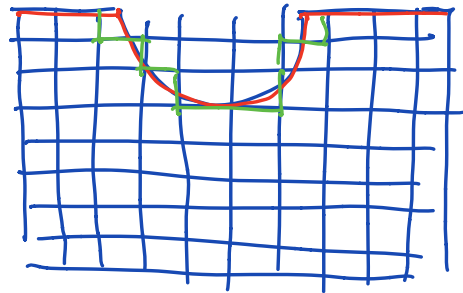


CONS: • significant complication

- many numerical pitfall
- "limited to rel. simple geometries"

B) Embedded boundary

- PRO:
- simple to implement
 - arbitrarily complex (pore scale)



CON: - Need a fine mesh

- does not look as impressive

Note: Often people try to do this by setting κ either very high or very low.

⇒ BC is not enforced properly

⇒ very ill posed matrix

⇒ not reducing problem size.

⇒ Live script `demos-complex-domains.vtk`

Step 1: Find cells in crater

$$d = \sqrt{\underbrace{(x - x_0)^2}_{X(i)} + \underbrace{(\cancel{y} - y_0)^2}_{Y(i)} \leftarrow \text{meshgrid}}$$

$$\text{dof_in} = \text{Grid.dof}(d \leq R_c)$$

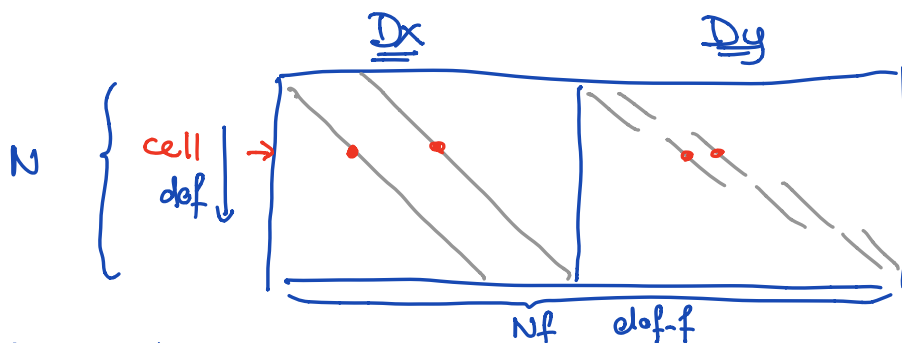
$$\text{dof_out} = \text{Grid.dof}(d \geq R_c)$$

Step 2: Find faces on bud of crater

Given dof of a cell what are dof-f's of the associated faces?

⇒ this info is in D

Each row of D computes divergence of a cell from the fluxes across its faces



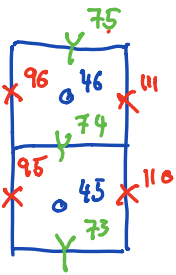
Each row has only 4 non-zero entries corresponding

to the four faces of the cell.

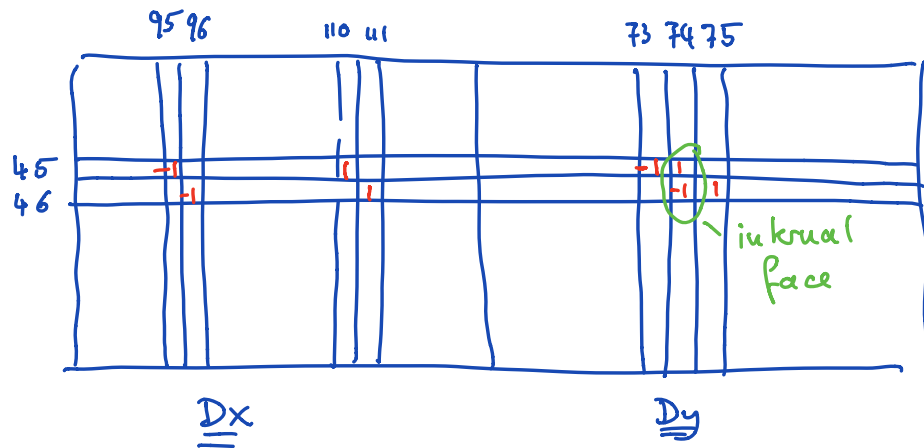
⇒ column indices of 4 non-zero entries are the dof-f of the faces of the cell

But we only want the exterior faces that form the bud of crater.

How can we tell if a face is external to a group of cells?



74 is internal face



If two cells share face the column corresponding to the face has two entries of same magnitude but opposite sign.

Determine external faces:

1) Select all rows of $\underline{\underline{D}}$ corresponding to cells in the crater

$$\underline{\underline{D}}_{in} = \underline{\underline{D}}(\underline{\underline{dof-in}}, :);$$

2) Sum the columns

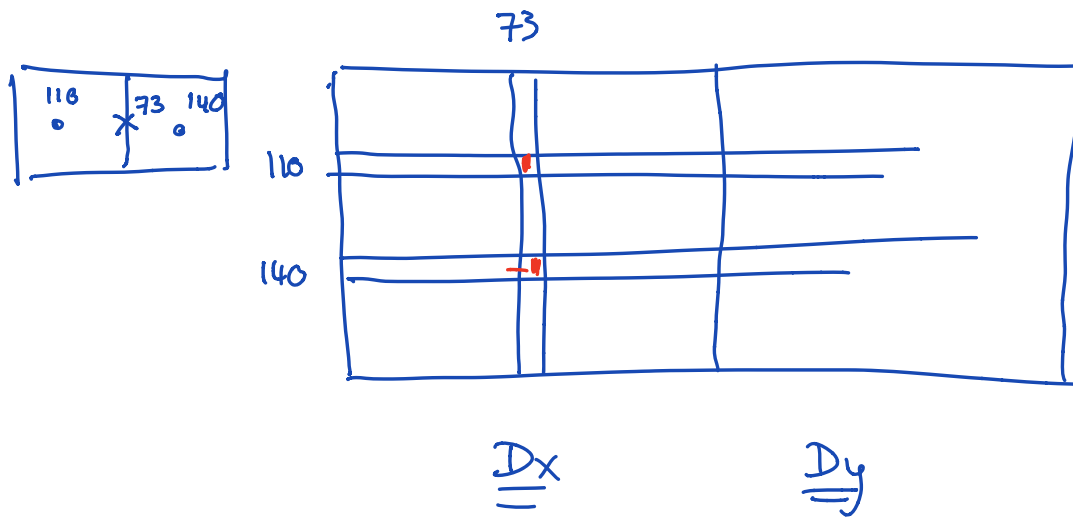
$\text{sum}(\underline{\underline{D}}_{in}, 1) \Rightarrow$ 1 by N_f vector with non-zero entries in the position of the external faces

$$\underline{\underline{dof-f-bound}} = \text{Grid-dof-f}(\underbrace{\text{abs}(\text{sum}(\underline{\underline{D}}_{in}, 1))}_{\text{vector of } 0, 1} > \epsilon);$$

3) Find the cells along the crater boundary

Given a vector of face $\underline{\underline{dof-f}}$ what are the associated cells?

Again info is $\underline{\underline{D}}$



The non-zero entries in a column show which cells are associated with given face

To find cells along bud.

- 1) Select all columns of D corresponding to dof-f-bud

$$\underline{\underline{D_b}} = \underline{\underline{D}}(:, \text{dof-f-bud});$$

- 2) Sum rows

$$\text{sum}(\underline{\underline{D_b}}, 2) \Rightarrow N \text{ by } 1 \text{ column vector}$$

with non-zero entries in locations corresponding to cells along the boundary

$$\text{dof_bud} = \text{Grid.dof}(\text{abs}(\text{sum}(\underline{D_b}, z)) > \epsilon);$$

- 3) Split dof_bud into cells in active domain
intersected dof_bud with dof_out
or just by comparing ~~radius~~ distance from
center with radius.