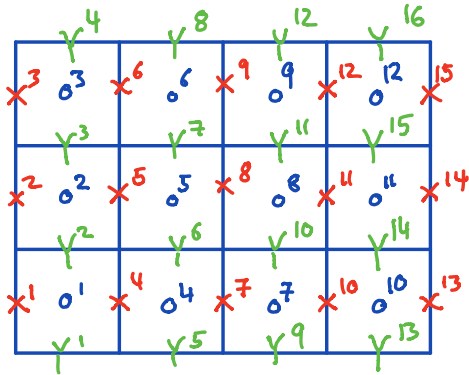


Discrete operators in 2D

Staggered grid in 2D



$$N_x = 4, N_y = 3, \Rightarrow N = N_x N_y = 12$$

$$\text{faces in } x\text{-dir.: } N_{fx} = (N_x + 1) N_y = 15$$

$$\text{faces in } y\text{-dir.: } N_{fy} = N_x (N_y + 1) = 16$$

$$\text{Total faces: } N_f = N_{fx} + N_{fy} = 31$$

Discrete gradient in 2D:

$$\text{Continuous gradient: } \nabla h = \begin{pmatrix} \frac{\partial h}{\partial x} \\ \frac{\partial h}{\partial y} \end{pmatrix}$$

approximate $\frac{\partial h}{\partial x} \sim \underline{dh}_x$ on x -faces

approximate $\frac{\partial h}{\partial y} \sim \underline{dh}_y$ on y -faces

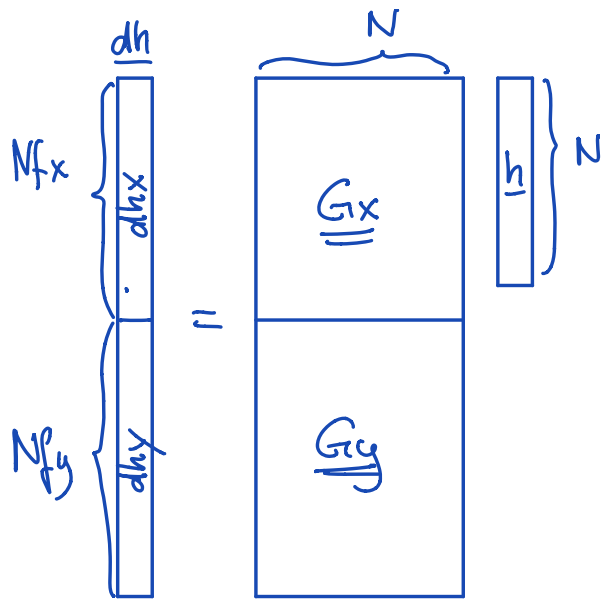
Choose to build $\underline{\underline{G}}$ such that the resulting gradient

vector is ordered as $\underline{dh} = \begin{bmatrix} \underline{dh}_x \\ \underline{dh}_y \end{bmatrix}$

\Rightarrow 2D Gradient can be decomposed as

$$\underline{\underline{G}} = \begin{bmatrix} \underline{\underline{G}}_x \\ \underline{\underline{G}}_y \end{bmatrix} \quad \text{where} \quad \underline{dh}_x = \underline{\underline{G}}_x \underline{h}$$

$$\underline{dh}_y = \underline{\underline{G}}_y \underline{h}$$



Matrix dimensions:

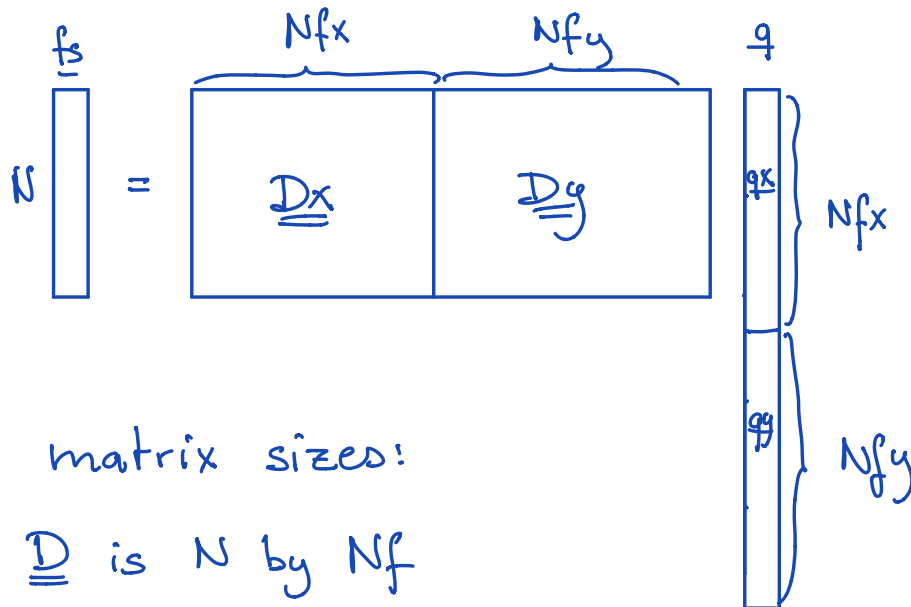
$$\underline{\underline{G}} \text{ is } N_f \times N$$

$$\underline{\underline{G_x}} \text{ is } N_{fx} \times N$$

$$\underline{\underline{G_y}} \text{ is } N_{fy} \times N$$

Discrete divergence in 2D

$$\nabla \cdot \mathbf{q} = \frac{\partial q_x}{\partial x} + \frac{\partial q_y}{\partial y} \approx \underline{\underline{D}} \mathbf{q} = \underline{\underline{D_x}} \mathbf{q_x} + \underline{\underline{D_y}} \mathbf{q_y}$$



matrix sizes:

$$\underline{\underline{D}} \text{ is } N \text{ by } N_f$$

$$\underline{\underline{D_x}} \text{ is } N \text{ by } N_{fx}$$

$$\underline{\underline{D_y}} \text{ is } N \text{ by } N_{fy}$$

Building the 2D discrete divergence matrix

Start with $\underline{\underline{D}}_y$ in 1D:

y^4	o^3
y^3	o^2
y^2	o^1
y^1	

$$\underline{f}_s = \begin{bmatrix} \square \\ \square \\ \square \end{bmatrix} = \frac{1}{\Delta y} \begin{bmatrix} -1 & 1 & & & \\ & -1 & 1 & & \\ & & -1 & 1 & \\ & & & -1 & 1 \end{bmatrix} \underline{q}_y$$

$N_y \times (N_y + 1)$

Suppose we add a second column of cells

y^4	o^3	y^8	o^6
y^3	o^2	y^7	o^5
y^2	o^1	y^6	o^4
y^1		y^5	

$$\underline{f}_s = \begin{bmatrix} \square \\ \square \\ \square \\ \square \end{bmatrix} = \frac{1}{\Delta y} \begin{bmatrix} -1 & 1 & & & & \\ & -1 & 1 & & & \\ & & -1 & 1 & & \\ & & & -1 & 1 & \\ & & & & -1 & 1 & \\ & & & & & -1 & 1 \end{bmatrix} \underline{q}_y$$

$N_y + 1$

$$\underline{\underline{D}}_y^2 = \begin{bmatrix} \underline{\underline{D}}_y^1 & \\ & \underline{\underline{D}}_y^1 \end{bmatrix}$$

2 by 2 block matrix
with $\underline{\underline{D}}_y^1$ on diagonal

o^3	o^6	o^9
o^2	o^5	o^8
o^1	o^4	o^7

$$\underline{\underline{D}}_y^2 = \begin{bmatrix} \underline{\underline{D}}_y^1 & & \\ & \underline{\underline{D}}_y^1 & \\ & & \underline{\underline{D}}_y^1 \end{bmatrix}$$

In general:

$\underline{\underline{D}}_y^2$ is a block matrix with N_x by N_x blocks of size N_y by (N_y+1) . Diagonal blocks are $\underline{\underline{D}}_y^1$ and all others are zero.

Tensor product construction of $\underline{\underline{D}}_y^2$

The discrete 2D operator can easily and efficiently be assembled using Kronecker/tensor products.

Definition:

If $\underline{\underline{A}}$ is a $m \times n$ matrix and $\underline{\underline{B}}$ is a $p \times q$ matrix, then the Kronecker product $\underline{\underline{A}} \otimes \underline{\underline{B}}$ is the $mp \times nq$ block matrix:

$$\underline{\underline{A}} \otimes \underline{\underline{B}} = \begin{bmatrix} a_{11} \underline{\underline{B}} & \dots & a_{1n} \underline{\underline{B}} \\ \vdots & \ddots & \vdots \\ a_{m1} \underline{\underline{B}} & \dots & a_{mn} \underline{\underline{B}} \end{bmatrix}$$

Hence we can construct $\underline{\underline{Dy}}^2$ as

$$\underline{\underline{Dy}}^2 = \underline{\underline{Ix}} \otimes \underline{\underline{Dy}}^1 = \begin{bmatrix} \underline{\underline{Dy}}^1 & & & & \\ & \underline{\underline{Dy}}^1 & & & \\ & & \underline{\underline{Dy}}^1 & & \\ & & & \dots & \\ & & & & \underline{\underline{Dy}}^1 \end{bmatrix}$$

where $\underline{\underline{Ix}}$ is a N_x by N_x identity matrix.

In Matlab the tensor product is obtained as

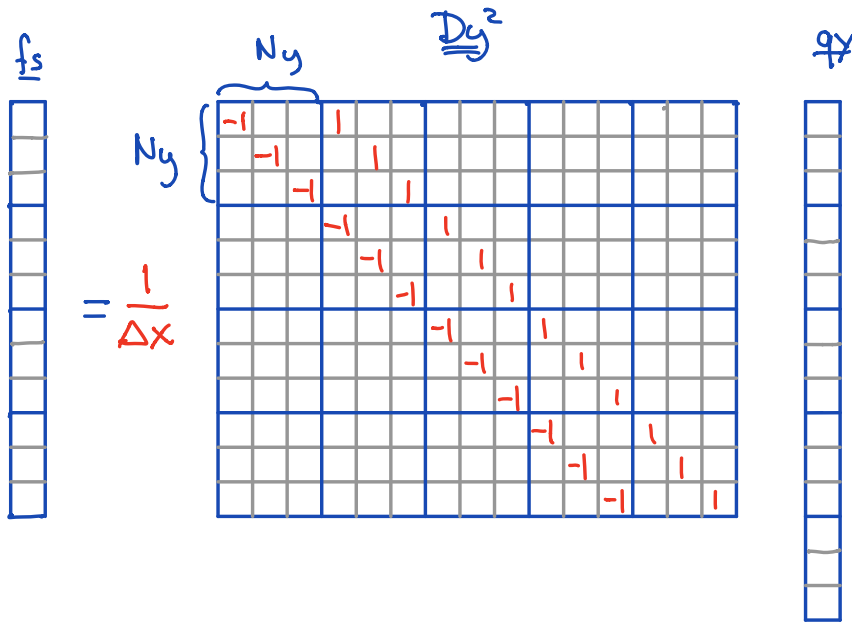
$$\begin{array}{c} \underline{\underline{Dy}} \\ \uparrow \\ \text{2D op.} \end{array} = \text{kron} \left(\begin{array}{c} \underline{\underline{Ix}} \\ \uparrow \\ \text{1D op} \end{array}, \underline{\underline{Dy}} \right);$$

So how do we build $\underline{\underline{Dx}}^2$?

On a x-first grid $\underline{\underline{Dx}}^2 = \underline{\underline{Iy}} \otimes \underline{\underline{Dx}}^1$!

But what does $\underline{\underline{Dx}}^2$ look like on a y-first grid?

x^3	o^3	x^6	o^6	x^9	o^9	x^{12}	o^{12}	x^{15}
x^2	o^2	x^5	o^5	x^8	o^8	x^{11}	o^{11}	x^{14}
x^1	o^1	x^4	o^4	x^7	o^7	x^{10}	o^{10}	x^{13}



$\Rightarrow \underline{D}_x^2$ is a sparse diagonal matrix
(this could be assembled with spdiags)

\underline{D}_x^2 is also a block matrix built from
 N_y by N_y Identity matrices.

$$\underline{D}_x^2 = \begin{bmatrix} -I_y & I_y & & & & & \\ & -I_y & I_y & & & & \\ & & -I_y & I_y & & & \\ & & & -I_y & I_y & & \\ & & & & -I_y & I_y & \\ & & & & & -I_y & I_y \\ & & & & & & -I_y & I_y \end{bmatrix} = \underline{D}_x^1 \otimes I_y$$

In Matlab: $\underline{D}_x = \text{kron}(\underline{D}_x, I_y)$

Discrete gradient matrix

The $\underline{\underline{G}}_x$ and $\underline{\underline{G}}_y$ matrices could be built using 1D matrices and Kronecker products.

Instead, we use the fact that the $\underline{\underline{D}}$ and $\underline{\underline{G}}$ matrices are adjoints:

$$\underline{\underline{G}} = -\underline{\underline{D}}^T \quad \text{true in interior}$$

Need to impose natural BC's. \Rightarrow set $\underline{\underline{G}} = 0$ on all boundary faces.

Make vector containing all bnd faces:

$$\text{dof-f-bnd} = [\text{dof-f-xmin}; \text{dof-f-xmax}; \dots \\ \text{dof-f-ymin}; \text{dof-f-ymax}];$$

Zero out corresponding rows in $\underline{\underline{G}}$:

$$\underline{\underline{G}}(\text{dof-f-bnd}, :) = 0;$$