

Discretizing Stokes with variable viscosity

Governing equations:

$$\text{lin. mom. : } -\nabla \cdot [\mu(T) (\nabla \underline{v} - \nabla^T \underline{v})] + \nabla \pi = 0$$

$$\text{mass : } \nabla \cdot \underline{v} = 0$$

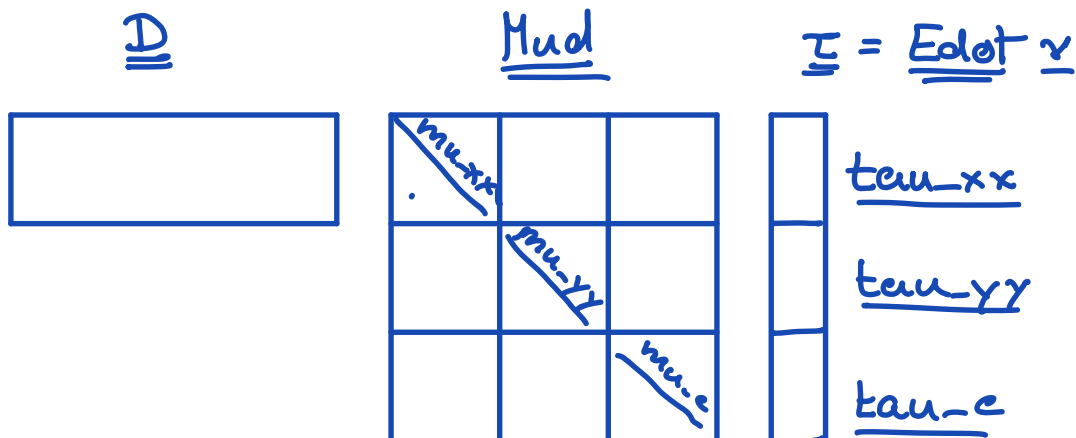
Discrete system:

$$-\underline{\underline{D}} * \underline{\underline{Mud}} \underline{\underline{Edot}} \underline{v} + \underline{\underline{Gp}} * p = 0$$

$$\underline{\underline{Dp}} * \underline{v} = 0$$

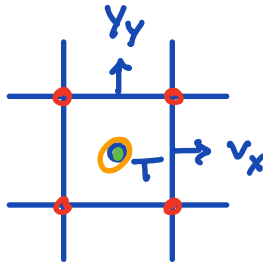
Mud is a diagonal matrix similar to Kd that contains the appropriate average of $\mu(T)$

General structure of Mud



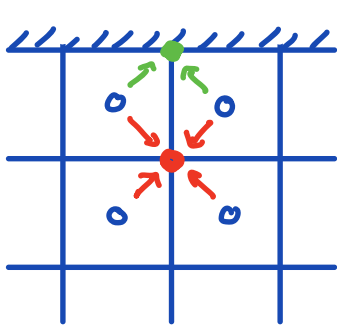
The Mud matrix has 3 diagonal blocks containing the vectors

- μ_{xx}
- μ_{yy}
- μ_c



μ_{xx} and μ_{yy} are at cell centers \Rightarrow no averaging but μ_c is averaged from cell center to the cell corners.

Averaging to cell corners



Need to average the 4 surrounding cell centers to corner in interior.
On boundary only the neighboring two cell centers!

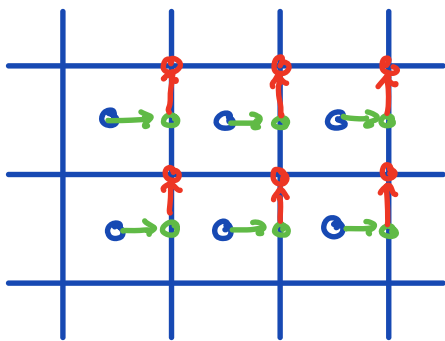
\Rightarrow Different mean matrix μ_c

M_c is N_c by N matrix averaging from

the cell centers to cell corners

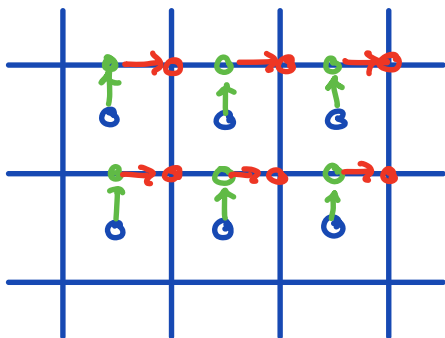
$N_c = (N_x + 1)(N_y + 1)$ is the number of corners

This matrix can be built by composing
the mean matrices from different grids



1) Centers to x-faces

2) x-faces to corners



1) Centers to y-faces

2) y-faces to corners

\Rightarrow We choose x-faces (both give same result)

In build-stokes_ops.m we have

M_p mean matrix on pressure grid

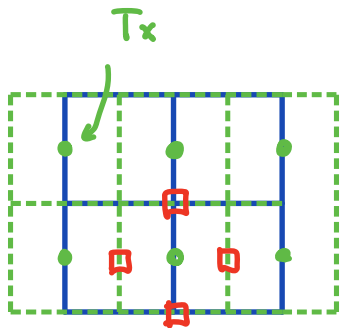
M_x mean matrix on x-velocity grid

$$\underline{\underline{M_p}} = \begin{bmatrix} \underline{\underline{M_{px}}} \\ \underline{\underline{M_{py}}} \end{bmatrix} \text{ averaged to both } x \text{ \& } y \text{ faces.}$$

$$\underline{\underline{M_{px}}} = \underline{\underline{M_p}} [1 : \text{Grid.p.Nfx}, :]$$

averaged from centers to x-faces

$$\underline{\underline{T_x}} = \underline{\underline{M_{px}}} * \underline{\underline{T}} \quad \text{temperature averaged to x-faces}$$



$$\underline{\underline{M_x}} = \begin{bmatrix} \underline{\underline{M_{xx}}} \\ \underline{\underline{M_{xy}}} \end{bmatrix} \text{ is mean matrix on the x-velocity grid}$$

M_{xx} averages from x-faces back to cell center

M_{xy} averages from x-faces to cell corners

$$\Rightarrow \underline{T_c} = \underline{M_{xy}} \underline{T_x} = \underline{M_{xy}} \underline{M_{px}} \underline{T}$$

$N_c \cdot N_{fx} \quad N_{fx} \cdot N \quad N \cdot 1$

Hence the matrix averaging to corners is

$$\underline{M_c} = \underline{M_{xy}} * \underline{M_{px}} \quad N_c \text{ by } N \text{ matrix}$$

M_c can be used in comp-mean.m like any other mean matrix

⇒ calculate mu_c vector

Two options:

1) Evaluate first then average

- mu_c = mu(T) evaluate viscosity in cell center

- Mud = comp-mean(mu_c, M_c, ±1, ...)

here we can choose arithmetic/harmonic

2) Average first then evaluate

- $\underline{T_c} = \text{comp_mean}(T, H_c, 1 \dots)$

this creates diagonal matrix with lots of zero that blow up if we eval. $\text{mu}(\underline{T_c})$

Instead: $\underline{T_c} = \underline{H_c} \underline{T}$

This is a vector of arithmetic averages. Since we are interpolating a smooth function harmonic average does not make sense

- $\underline{M_{ud}} = \text{spdiags}(\text{mu}(\underline{T_c}), 0, \dots)$

Typically we choose the second option!

But this only computes the means to the corners the full $\underline{M_{ud}}$ matrix also has cell center values.

⇒ need to add cell center values

Full Mud matrix

One of the few cases where it seems simple but requires some more thought.

$$\underline{\tau} = \begin{bmatrix} \tau_{xx} \\ \tau_{yy} \\ \tau_c \end{bmatrix} = \underbrace{\begin{bmatrix} \underline{I}_p \\ \underline{I}_p \\ \underline{M}_c \end{bmatrix}}_{\underline{M}_s} \begin{bmatrix} \text{eps_dot_xx} \\ \text{eps_dot_yy} \\ \text{eps_dot_c} \end{bmatrix} \begin{matrix} \rightarrow \text{centers!} \\ \\ \rightarrow \text{corners} \end{matrix}$$

\Rightarrow just add identities from pressure grid

and use \underline{M}_s instead of \underline{M}_c in averaging

so that $\underline{A} = 2 \underline{D} * \underline{Mud} * \underline{Edot}$ \downarrow

size of \underline{Mud} generated by \underline{M}_s is wrong!

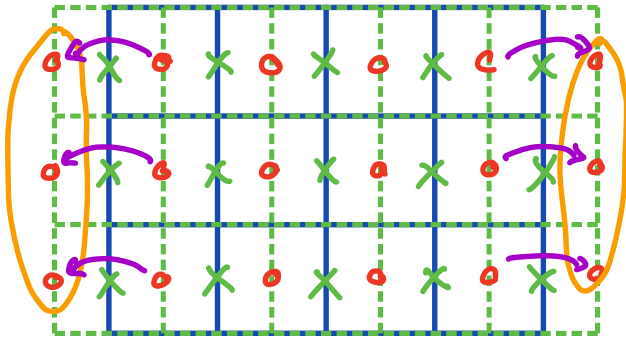
Problem: $\underline{\text{eps_dot}} = \underline{\text{Edot}} * \underline{v}$ (Lecture 21)

$$\underline{\text{eps_dot}} = \begin{bmatrix} \text{eps_dot_xx} \\ \text{eps_dot_yy} \\ \text{eps_dot_c} \end{bmatrix}$$

The xx and yy vectors are evaluated at

cell center but their length is not N!

Consider the standard grid $N_x = 4$ $N_y = 3$



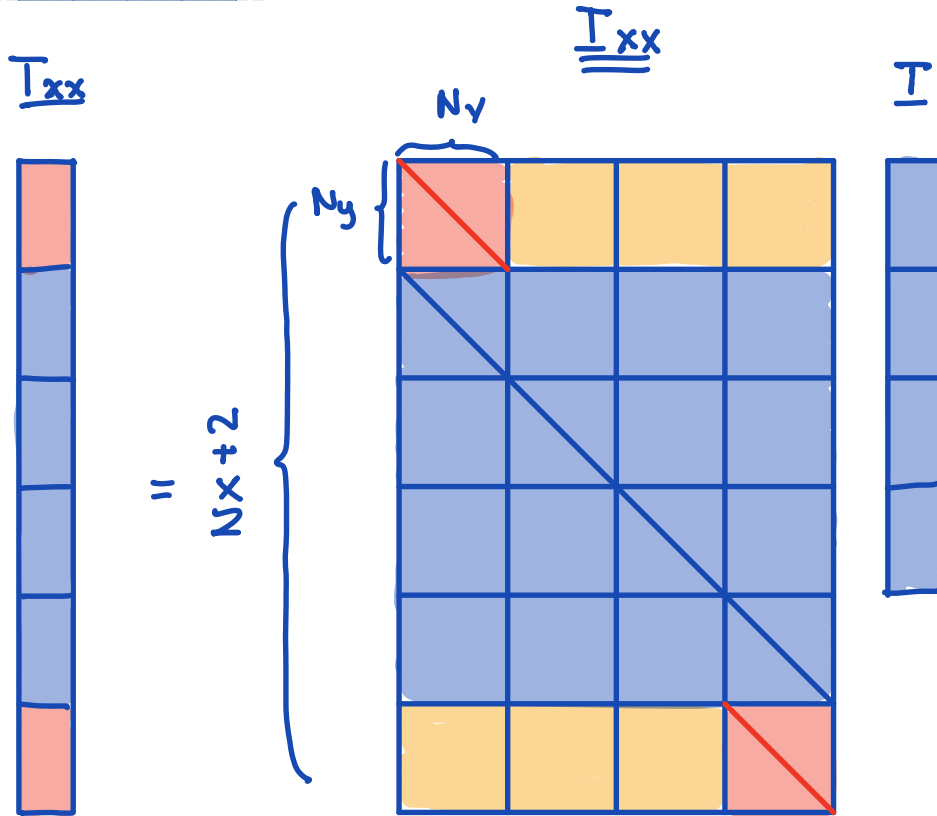
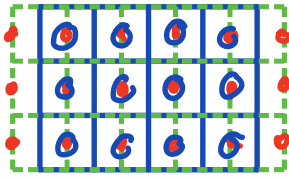
$$\text{eps_dot_xx} = \underline{\underline{G_{xx}}} \underline{v_x}$$

Additional entries on x_{\min} & x_{\max} boundary of x -velocity grid.

\Rightarrow length of eps_dot_xx is $(N_x + 2) N_y = 18$.

Additional entries are the zero derivatives from the natural BC's and their not used.

Need to come up with an "identity matrix" that copies closest T there. Value does not matter, but it should not be zero.



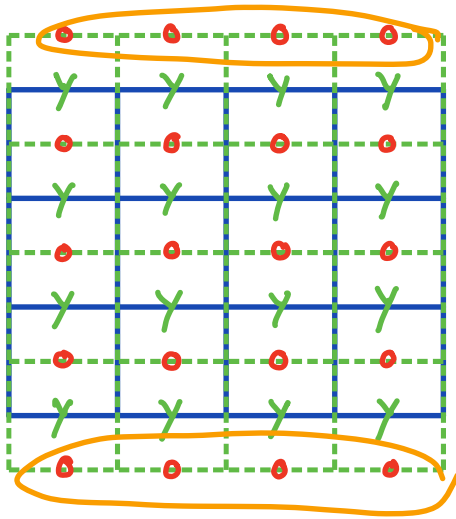
$\underline{\underline{I_p}}$ identity on primary grid

$\underline{\underline{I_{Ny}}}$ is N_y by N_y identity

$\underline{\underline{Z_{Ny}}}$ is N_y by $N-N_y$ zero's matrix

$$\underline{\underline{T_{xx}}} = [\underline{\underline{I_{Ny}}} \quad \underline{\underline{Z_{Ny}}}; \underline{\underline{I_p}}; \underline{\underline{Z_{Ny}}} \quad \underline{\underline{I_{Ny}}}]$$

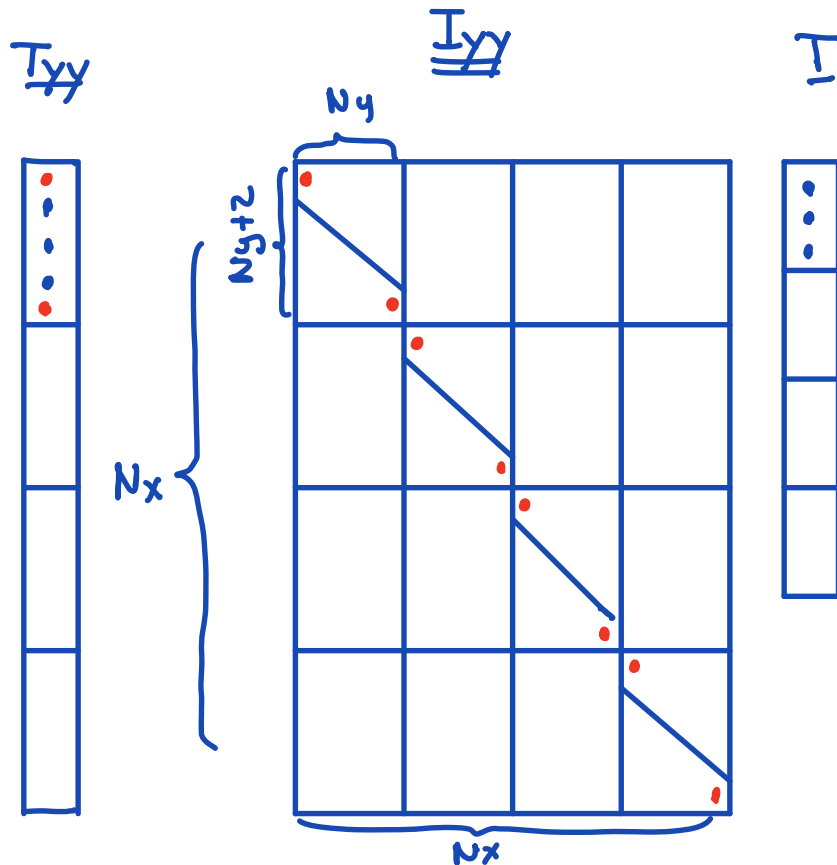
Similarly eps-dot-yy is not length N!



$$\underline{\text{eps-dot-yy}} = \underline{\underline{G_{yy}}} * \underline{v_y}$$

Additional entries on
ymin & ymax boundaries.
of y-velocity grid.

length of eps-dot-yy is $N_x (N_y + 2) = 20$



This can be assembled with tensor products.

Build diagonal block (ID)

$$\underline{z}_y = \text{zeros}(1, N_y - 1); \quad \underline{I}_y = \text{eye}(N_y);$$

$$\underline{I}_y = [1 \ \underline{z}_y; \underline{I}_y; \underline{z}_y \ 1]; \quad \underline{I}_x = \text{eye}(N_x)$$

$$\underline{I}_{yy} = \text{kron}(\underline{I}_x, \underline{I}_y)$$

Now we can assemble the full Stokes mean matrix:

$$\underline{M}_s = \begin{bmatrix} \underline{I}_{xx} \\ \underline{I}_{yy} \\ \underline{M}_c \end{bmatrix}$$