

Lecture 11: Intro to 2D numerics

Logistics: - HU1 last chance Thursday?

⇒ come to office hrs

- HW3 due Thursday

⇒ get started

Last time: - Neumann / Flux BC

⇒ $\underline{f}_n = \underline{q}_b \frac{A}{V}$ equivalent source term

$$\underline{L}h = \underline{f}_s + \underline{f}_n$$

- Compute fluxes

$$\underline{q} = - \underline{K} \underline{\nabla} h \quad \rightarrow \text{interior}$$

$$\underline{q} = \pm \underline{r} \frac{V}{A} \quad \rightarrow \text{bnd}$$

$$\underline{r} = \underline{L}h - \underline{f}_s \quad \text{residual}$$

Today: Transition to 2D

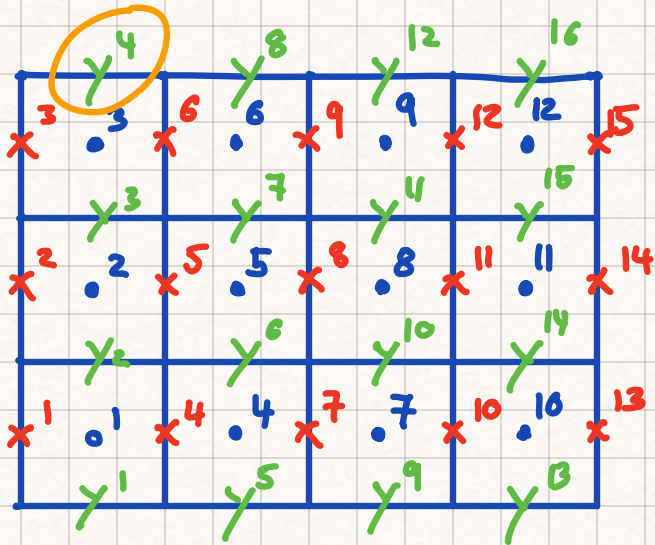
- Matlab basics
- 2D staggered grid
- Discrete gradient & divergence

Staggered grid in 2D

$$N_x = 4$$

$$N_y = 3$$

$$N = N_x \cdot N_y = 12$$



Number y -first

faces in x -dir:

$$N_{fx} = (N_x + 1) \cdot N_y$$

faces in y -dir:

$$N_{fy} = N_x \cdot (N_y + 1) = 16$$

$$\text{Total faces: } N_f = N_{fx} + N_{fy} = 31$$

Discrete Gradient in 2D

Continuous gradient: $\nabla h = \begin{pmatrix} \frac{\partial h}{\partial x} \\ \frac{\partial h}{\partial y} \end{pmatrix}$

approx. $\frac{\partial h}{\partial x} \sim \underline{dh_x}$ on x -faces

approx. $\frac{\partial h}{\partial y} \sim \underline{dh_y}$ on y -faces

Choose to build \underline{G} such that

$$\underline{dh} = \begin{bmatrix} \underline{dh_x} \\ \underline{dh_y} \end{bmatrix}$$

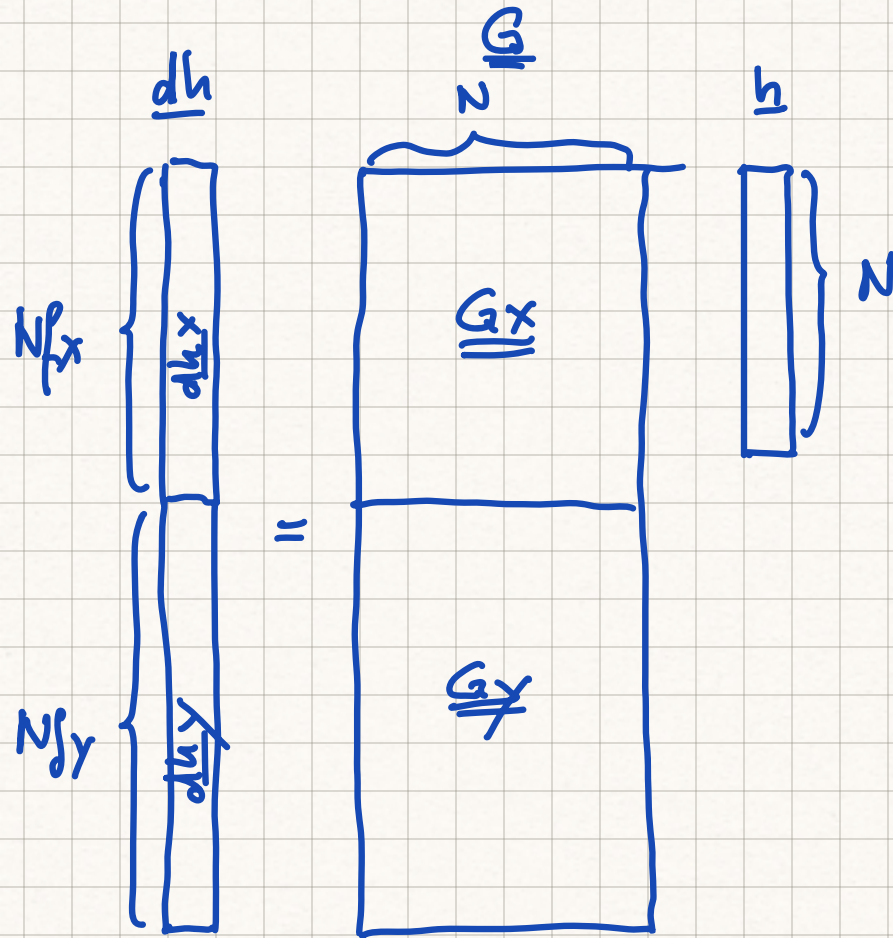
⇒ 2D gradient can be decomposed as

$$\underline{\underline{G}} = \begin{bmatrix} \underline{\underline{G_x}} \\ \underline{\underline{G_y}} \end{bmatrix}$$

where

$$\underline{dh_x} = \underline{\underline{G_x}} \underline{h}$$

$$\underline{dh_y} = \underline{\underline{G_y}} \underline{h}$$



Matrix dimensions:

$$\underline{\underline{G}} \text{ is } N_f \cdot N$$

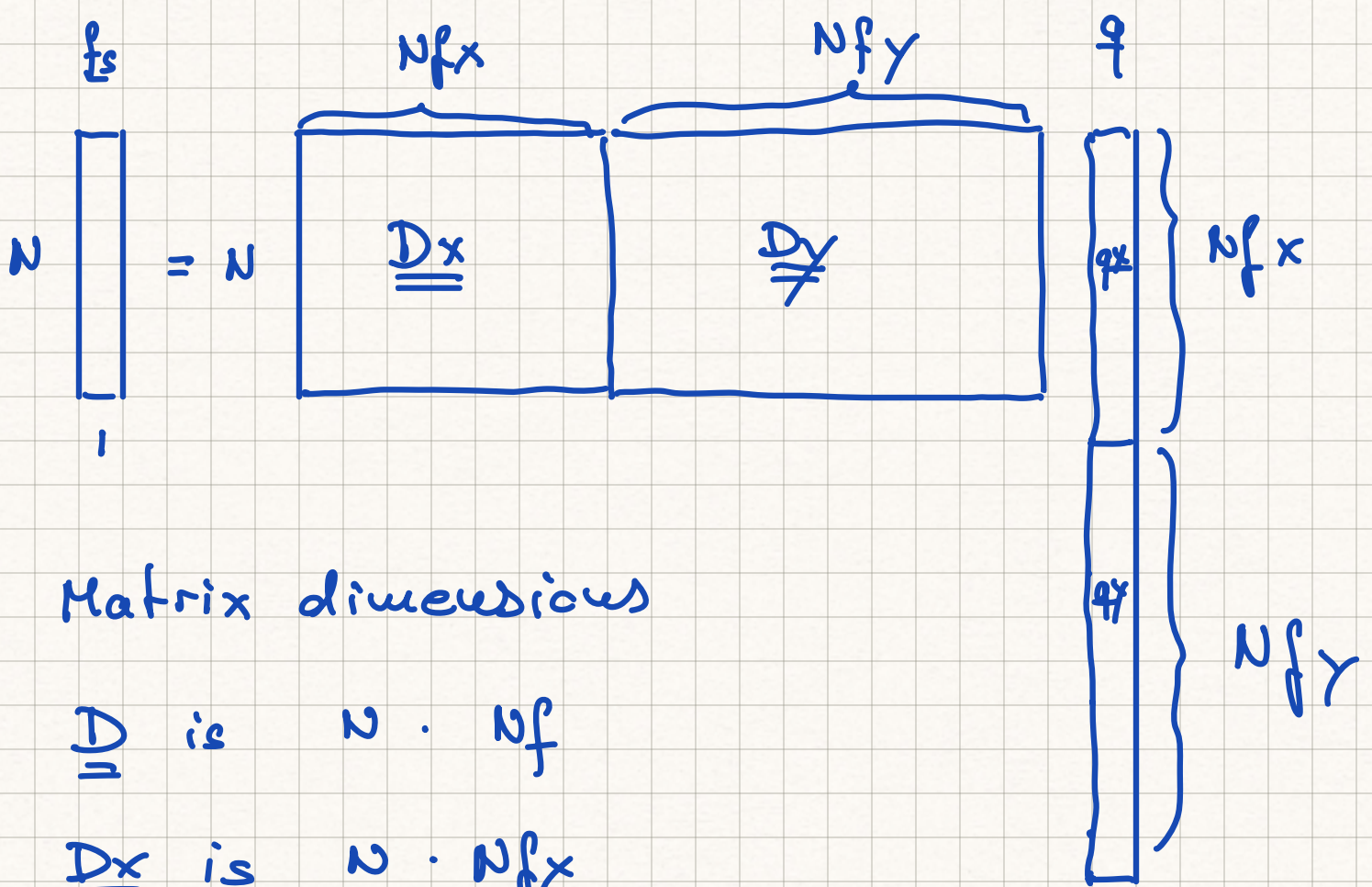
$$\underline{\underline{G_x}} \text{ is } N_{fx} \cdot N$$

$$\underline{\underline{G_y}} \text{ is } N_{fy} \cdot N$$

Discrete divergence

$$\underline{f}_y = \nabla \cdot \underline{q} \stackrel{\underline{dh}}{=} \frac{\partial q_x}{\partial x} + \frac{\partial q_y}{\partial y} \approx \underline{\underline{D}} \underline{q} = \underline{\underline{D_x}} \underline{q_x} + \underline{\underline{D_y}} \underline{q_y}$$

$$\underline{q} = \begin{bmatrix} q_x \\ q_y \end{bmatrix} = - \underline{\underline{Kd}} \underbrace{\begin{bmatrix} \underline{\underline{G}} \\ \underline{h} \end{bmatrix}}_{\begin{bmatrix} \underline{dh_x} \\ \underline{dh_y} \end{bmatrix}}$$

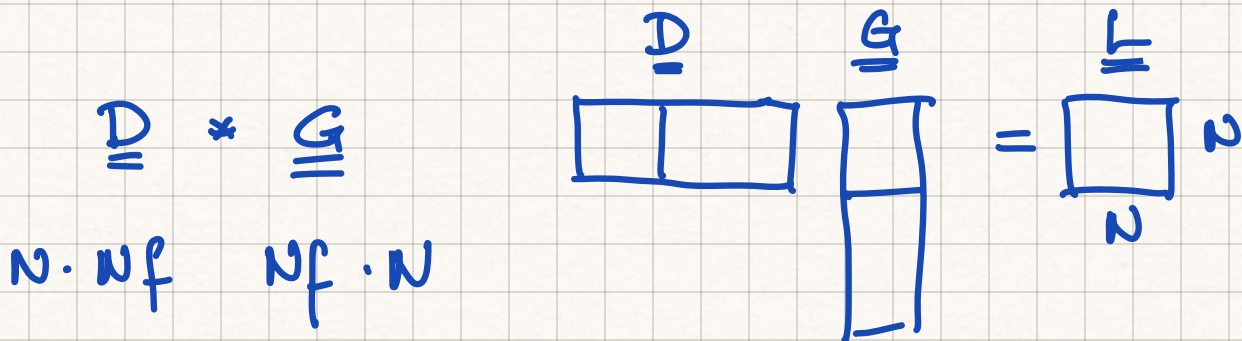


Matrix dimensions

$\underline{\underline{D}}$ is $N \cdot N_f$

$\underline{\underline{D_x}}$ is $N \cdot N_{fx}$

$\cancel{D_y}$ is $N \cdot N_{fy}$



Building 2D Divergence matrix

Start with D_y in 1D $\nabla \cdot q = f_s$

f_s
 D_y^1
 q_y

y_4
y_3
y_2
y_1

 $= \frac{1}{\Delta y}$

-1	1			
	-1	1		
		-1	1	
			-1	1

$N_y \cdot (N_y + 1)$

Suppose we add second column

f_s
 D_y^2
 q_y

y_4	y_6
y_3	y_7
y_2	y_5
y_1	y_4
y_1	y_5

 $= \frac{1}{\Delta y}$

1	2	3	4	5	6	7	8	
-1	1							
	-1	1						
		-1	1					
				-1	1			
					-1	1		
						-1	1	
							-1	1

N_y $N_y + 1$

$D_y^c = \begin{bmatrix} D_y^1 & \\ & D_y^1 \end{bmatrix}$

2x2 block matrix with D_y^1 on diagonal block

0.5	0.6	0.9
0.2	0.5	0.8
0.1	0.4	0.7

$D_y^2 = \begin{bmatrix} D_y^1 & & \\ & D_y^1 & \\ & & D_y^1 \end{bmatrix}$

In general:

$\underline{\underline{Dy}}^2$ is a block matrix with N_x by N_x block of size N_y by (N_y+1) . Diagonal blocks are $\underline{\underline{Dy}}^1$ all others are zero.

Tensor product construction of $\underline{\underline{Dy}}^2$

The discrete 2D operator can easily and efficiently be assembled using Kronecker/Tensor product.

Definition:

If $\underline{\underline{A}}$ is a $m \times n$ matrix and $\underline{\underline{B}}$ is a $p \times q$ matrix then the Kronecker product $\underline{\underline{A}} \otimes \underline{\underline{B}}$ is $mp \times nq$ block matrix

$$\underline{\underline{A}} = \begin{matrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & & \\ & & a_{nn} \end{bmatrix} & \underline{\underline{B}} \end{matrix}$$

$$\underline{\underline{A}} \otimes \underline{\underline{B}} = \begin{bmatrix} a_{11} \underline{\underline{B}} & \dots & a_{1n} \underline{\underline{B}} \\ \vdots & \ddots & \vdots \\ a_{m1} \underline{\underline{B}} & \dots & a_{mn} \underline{\underline{B}} \end{bmatrix}$$

How can we use this to assemble $\underline{\underline{Dy}}$

$$\underline{\underline{Dy}}^2 \approx \underline{\underline{Ix}} \otimes \underline{\underline{Dy}}' = \begin{bmatrix} \underline{\underline{Dy}}' & & & \\ & \underline{\underline{Dy}}' & & \\ & & \underline{\underline{Dy}}' & \\ & & & \underline{\underline{Dy}}' \end{bmatrix}$$

$\underline{\underline{Ix}}$ is N_x by N_x identity matrix

In Matlab the tensor product is obtained as:

$$\underline{\underline{Dy}} = \text{kron}(\underline{\underline{Ix}}, \underline{\underline{Dy}}')$$

↑
2D op

↑
1D op